

## Usability Test 4 Plan

<b>Task #02</b>	<b>Learning in Dark Mode</b>
<b>Goal/output</b>	User will be able to: <ul style="list-style-type: none"> <li>• Proceed through onboarding process</li> <li>• Enable Dark Mode</li> <li>• Locate and revise information on trailing cables</li> </ul>
<b>Inputs/assumptions</b>	<ul style="list-style-type: none"> <li>• iPhone</li> <li>• Completed "Settings" screen with Dark Mode toggle</li> <li>• Relevant Dark Mode screens</li> <li>• Completed "TV Studio Rules" and "Trailing Cables" screens</li> <li>• User will already have an account, so will not need to register</li> <li>• User account details will already be in the correct fields</li> </ul>
<b>Steps</b>	<ol style="list-style-type: none"> <li>1. Press the "log in" button and arrive at the "Start a Test" screen</li> <li>2. Access the hamburger menu, locate and tap "Settings"</li> <li>3. Toggle the "Dark Mode" option on and see screen enter dark mode</li> <li>4. Access the hamburger menu again, locate and tap "TV Studio Rules"</li> <li>5. Scroll through rules to find "Trailing Cables" and read the advice</li> </ol>
<b>Time for expert</b>	1 minute
<b>Instructions for user:</b>	"You're a Floor Manager in a TV Studio. You're on set and a broadcast is live, so you must keep your phone dark to not cause an interruption. A camera operator raises a query with you about a trailing cable on the studio floor. Refer to the app for information on trailing cables, while keeping your phone as dark as possible"
<b>Notes:</b>	<ul style="list-style-type: none"> <li>• Task will be conducted on my iPhone using a medium-fidelity prototype, built in Apple Keynote</li> <li>• The tester will be told that "swipe" gestures will not work due to prototype limitations, so they must tap instead</li> </ul>